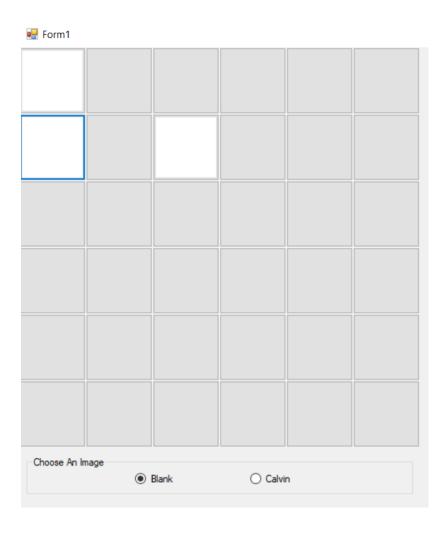
## **Board Game**

```
Form1.vb* ₽ X
              Form1.vb [Design]*

→ F (Form1 Events)

                                                                                       ™ PictureMove
           □Public Class Form1
      2
                Dim square(9, 9) As Button
                Dim row As Integer
      3
      4
                Dim column As Integer
      5
                Dim x As Integer
      6
                Dim y As Integer
                Dim path1 As String = "C:\Users\James\source\repos\PictureMove\blank.jpg"
                Dim path2 As String = "C:\Users\James\source\repos\PictureMove\calvin.jpg"
      8
      9
                Dim imgBlank As Image = Image.FromFile(path1)
                Dim imgCalvin As Image = Image.FromFile(path2)
     10
     11
                Dim picture As Image
    12 🖋
                Private Sub Form1 Load(sender As Object, e As EventArgs) Handles MyBase.Load
    13
                    For row = 0 To 2
                         For column = 0 To 2
     14
    15
                            square(row, column) = New Button
                            square(row, column). Tag = CStr(row & " " & column)
     16
    17
                            AddHandler square(row, column).Click, AddressOf ButtonHandler
     18
                            square(row, column).Size = New System.Drawing.Size(80, 80)
                            square(row, column).Location = New Point(x, y)
     19
                            Me.Controls.Add(square(row, column))
     20
                            x = x + 80
     21
     22
                        Next column
     23
                        y = y + 80
     24
                        x = 0
     25
                    Next row
                End Sub
     26
                Public Sub ButtonHandler(ByVal sender As System.Object, ByVal e As System.EventArgs)
     27
     28
                    If radBlank.Checked = True Then
     29
                         picture = imgBlank
     30
                    Else
                         picture = imgCalvin
    31
     32
                    CType(sender, Button).Image = picture
     33
                End Sub
     34
     35
            Fnd Class
```

## Select Image



## Choose A Different Image

